



# Design and Analysis of Algorithms

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# References

- 1 Introduction to Algorithms, T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, MIT Press, 2001.
- 2 Foundations of Algorithms Using C++ Pseudocode, R. E. Neapolitan and K. Naimipour, 1998.
- 3 The Algorithm Design Manual, S. S. Skiena, 2008.
- 4 Algorithms, S. Dasgupta, C. Papadimitriou, and U. Vazirani, 2008.
- 5 The Design and Analysis of Computer Programs, Aho, Hopcroft, and Ullman, 1974.
- 6 Computer Algorithms: Introduction to design and Analysis, G. Brassard.

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## Grading

Final exam.	40%
Mid-Term exam. (1394/08/24)	20%
Exercises	30%
Teacher Assistant	10%

# Algorithm

## Definition (Algorithm)

An algorithm is a finite set of precise instructions for performing a calculation or solving a problem.

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An algorithm is a finite set of precise instructions for performing a calculation or solving a problem.

Important properties of the Algorithms:

- 1 Input
- 2 Output
- 3 Definiteness
- 4 Correctness
- 5 Finiteness
- 6 Effectiveness
- 7 Generality

# Goals

The goals of this cours:

- ➊ How to devise algorithms?
- ➋ How to express algorithms?
- ➌ How to validate algorithms?
- ➍ How to analyze algorithms?
- ➎ How to test algorithms?

# Goals

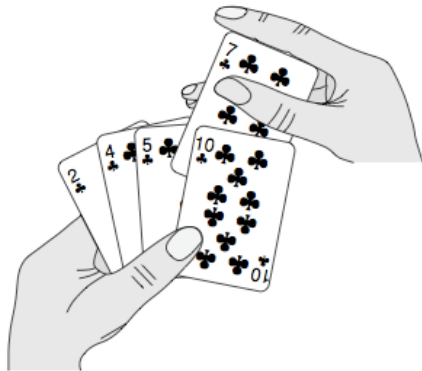
The goals of this course:

- 1 How to devise algorithms?
- 2 How to express algorithms?
- 3 How to validate algorithms?
- 4 How to analyze algorithms?
- 5 How to test algorithms?

The following techniques will be discussed in this course:

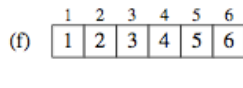
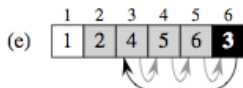
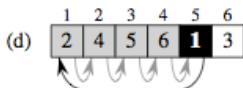
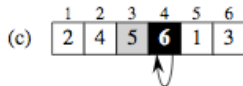
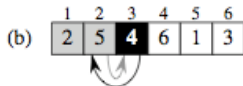
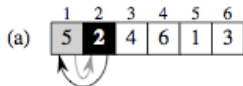
- 1 Divide and Conquer
- 2 Dynamic Programming
- 3 Greedy Algorithms
- 4 Backtracking Algorithms
- 5 Branch and Bound Algorithms

## Insertion Sort: How to devise?





## Insertion Sort: How to devise?



## Insertion Sort: How to express?

INSERTION-SORT( $A$ )

```
1  for  $j \leftarrow 2$  to  $\text{length}[A]$ 
2      do  $\text{key} \leftarrow A[j]$ 
3           $\triangleright$  Insert  $A[j]$  into the sorted sequence  $A[1..j-1]$ .
4           $i \leftarrow j - 1$ 
5          while  $i > 0$  and  $A[i] > \text{key}$ 
6              do  $A[i + 1] \leftarrow A[i]$ 
7                   $i \leftarrow i - 1$ 
8           $A[i + 1] \leftarrow \text{key}$ 
```

## Insertion Sort: How to validate?

### Theorem

*After the termination of InsertionSort algorithm, the input array  $A$  is sorted.*

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### Lemma

*At the start of each iteration of the for loop of lines 1-8, the subarray  $A[1..j-1]$  consists of the elements originally in  $A[1..j-1]$  but in sorted order.*

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### Theorem

*After the termination of InsertionSort algorithm, the input array  $A$  is sorted.*

### Lemma

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### Proof.

Proof based on induction (Loop Invariant, in this case).

- **Initialization:**  $j = 2 \implies A[1..1] = A[1]$ , which is sorted.
- **Maintenance:**  $A[j]$  is inserted in the correct position, so  $A[1..j]$  is sorted.
- **Termination:** This happens when  $j = n + 1$ . So  $A[1..j-1] = A[1..n]$  is an ordered array.





## Insertion Sort: How to analyze?

$$T(n) = c_1 n + (c_2 + c_4 + c_8)(n-1) + c_5 \sum_{j=2}^n t_j + (c_6 + c_7) \sum_{j=2}^n t_j - 1.$$

- **Best Case:** The input array is already sorted, so  $t_j = 1$  and we have:

$$\begin{aligned} T(n) &= c_1 n + (c_2 + c_4 + c_8)(n-1) + c_5(n-1) \\ &= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

- **Worse Case:** The input array is already sorted in reverse order, so  $t_j = j$  and we have:

$$\begin{aligned} T(n) &= c_1 n + (c_2 + c_4 + c_8)(n-1) + c_5 \left( \frac{n(n+1)}{2} - 1 \right) \\ &\quad + (c_6 + c_7) \left( \frac{n(n-1)}{2} \right) \\ &= \left( \frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left( c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} \right. \\ &\quad \left. - \frac{c_7}{2} + c_8 \right) n - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

## Insertion Sort: How to test?

Just implement the pseudocode in any programming language and execute it with different instances of random arrays as input...



# Exercises

1. Answer to the five mentioned questions for the following problems:
  - a. Bubble Sort
  - b. Sequential Search
  - c. Binary Search